

Dr. Chun's Numb3rs & Løgic

Introduction to Game Theory



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Game Theory



Game theory attempts to mathematically capture behavior in **strategic situations**, in which an individual's success in making choices depends on the choices of others.

1. Two-person **zero-sum** game:

LSU has the ball...

		Nick Savan	
		b_1 : Run	b_2 Pass
Les Miles	a_1 : Run	-3 yards	+4 yards
	a_2 : Pass	+12 yards	-8 yards

- The **optimal** strategy for each coach? **Pure** or **mixed**?
- Is this a **fair** game?
- The **value of the game**? Average gain or loss?





2. Two-person **general-sum** game:

What to wear to the **TGIF** party?

		Your Friend	
		b_1 : Wears the same shirt	b_2 : Doesn't wear the shirt
You	a_1 : Wear your favorite shirt	You both look like copycats. $(-10, -10)$	You look cool, your friend doesn't. $(8, -2)$
	a_2 : Don't wear your favorite shirt	Your friend looks cool, but you don't. $(-2, 8)$	Neither of you look cool or dorky. $(0, 0)$

- The **optimal** strategy for each player?

3. **n-person zero-sum** game





Prisoner's Dilemma

A taste of the **Game Theory**!

The so-called **prisoner's dilemma** owes its name to the scenario wherein two men suspected of a **burglary** are arrested in the course of committing some minor offense. They're separated and interrogated, and each is given the choice of **confessing** to the burglary and implicating his partner, or **remaining silent**.



If they both remain **silent**, they'll each receive only **one** year in prison. If one **confesses** and the other doesn't, the one who **confesses** will be rewarded by being let go, while the other one will receive a **ten**-year term. If they both **confess**, they can both expect to spend **five** years in prison. The **cooperative option** is thus to remain **silent**, while the **individualist option** is to confess.

The dilemma is that what's best for them as a pair, to remain silent and spend a year in prison, leaves each of them open to the worst possibility, being a patsy and spending **ten** years in prison. As a result they'll probably both confess and both spend **five** years in prison.



* Loss Table

Loss		Partner	
		s_1 : Confess	s_2 : Deny
You	d_1 : Confess	{ 5, 5 }	{ 0, 10 }
	d_2 : Deny	{ 10, 0 }	{ 1, 1 }

* Decision Making without Probabilities

Loss			LaPlace	Minmax	Minimin	Minimax Regret
	s_1	s_2				
d_1	5	0	2.5	5	0	0
d_2	10	1	5.5	10	1	5
			d_1	d_1	d_1	d_1

- The optimal decision is d_1 (Confess) unanimously!

* Dominance Relationship?

d_1 (Confess) dominates d_2 (Deny)






* Pure strategy

Loss		Partner	
		s_1 : Confess	s_2 : Deny
You	d_1 : Confess	{ 5, 5 }	{ 0, 10 }
	d_2 : Deny	{ 10, 0 }	{ 1, 1 }


- Local and global minimum points
 - Individual vs. group interest
 - **NIMBY?** Not in my back yard...
Nuclear power plant, maximum security prison, ...
- "Nash equilibrium" point for strategic non-cooperative games
 - Dr. John Nash in "A Beautiful Mind (2001)"
Father of game theory; 1994 Nobel prize winner...
 - # His college professor wrote a letter of recommendation consisting of a *single* sentence: "This man is a genius."
 - # Think *twice* before you ask me for a letter of recommendation?
I'm going to write *one sentence*, "This man is an idiot."



Rock, Paper, Scissors

Each of **two players** simultaneously utters one of the three words: **rock**, **paper**, or **scissors**. If both players utter the same word, the game is a **draw**. Otherwise, one player wins or loses \$1 from the other according to the following **payoff table**: 

Your payoff		Your friend		
		b_1 : Rock	b_2 : Paper	b_3 : Scissors
You	a_1 : Rock	0	-1	+1
	a_2 : Paper	+1	0	-1
	a_3 : Scissors	-1	+1	0

- The optimal **mixed** strategies are (**1/3, 1/3, 1/3**). 
- The **value** of the game is **\$0** (i.e., **fair game**) 



Ask Marilyn, Parade Magazine (March 31, 2002), page 18

"Let's show pennies to each other, either heads or tails.
If we both show heads, I pay you \$3.
If we both show tails, I pay you \$1.
And if they don't match, you pay me \$2."

My payoff		Student	
		b_1 : Head	b_2 : Tail
Professor	a_1 : Head	-3	+2
	a_2 : Tail	+2	-1

- The *optimal* mixed strategy for the professor?

Head:Tail = 3:5

- The *value* of the game?

+\$1/8

Movie Trivia



Biopic of the famed mathematician **John Nash** and his lifelong struggles with his mental health.

After the brilliant but asocial **mathematician** accepts secret work in cryptography, his life takes a turn to the nightmarish.



A Beautiful Mind (2001)



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